

# FUNCTIONAL PROGRAMMING

## 1 HASKELL BASICS

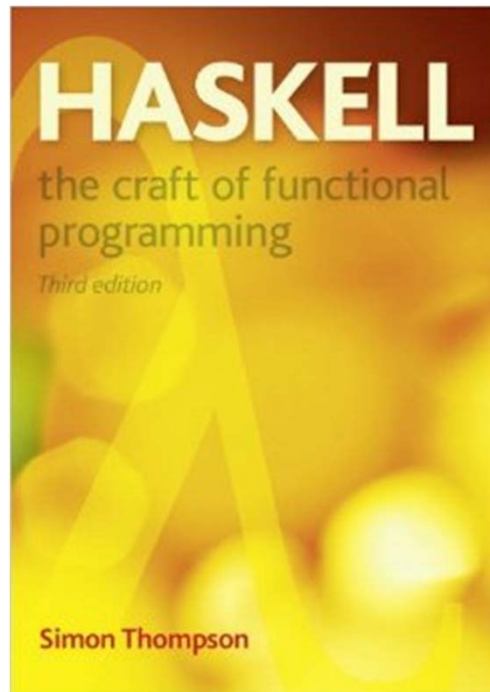
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# Reference

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- Main: [Introduction to Haskell](#) By Brent Yorgey
- Further



# Functional Programming

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- Function is the atom of the language, and can be used exactly as any other sort of value.
- Programming style is centered around evaluating expressions rather than executing instructions.

# Haskell

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- Named after logician Haskell Curry.
- It was created in the late 1980 by a committee of academics where everyone had his favorite functional language.
- It combines some of the best ideas from existing languages, and a few new ideas.

# Haskell Characteristics

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- Functional
- Pure
- Lazy
- Statically typed

# Haskell Characteristics

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## □ Pure

### ▣ Immutable declarations

```
Prelude> let x = 5
Prelude> let f y = x + 1
Prelude> f 0
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Prelude> let x = 7 -- not an assignment, a new declaration
Prelude> f 0
6
```

### ▣ Referential transparency

```
y = f x
g = h y y
g = h (f x) (f x)
```

# Haskell Characteristics

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- Pure
  - ▣ No side effects: (e.g. updating global variables)
  - ▣ Parallelism: evaluating expressions in parallel.
  
- Lazy
  - ▣ Expressions are not evaluated until their results are needed.
  
- Statically Typed
  - ▣ Each expression has a fixed type. (expression with errors will not compile)

# Basic concepts

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## □ Types

- Haskell's rich of types.
- Clarify thinking in the program structure
- Serve as documentation
- Turns run-time errors into compile-time errors.

## □ Abstraction

- “Don't repeat yourself”
- Polymorphism
- Higher order functions



# Basic concepts

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- Wholemeal programming
  - ▣ first solve a more general problem, then extract the interesting bits and pieces by transforming the general program into more specialised ones.

C language	Haskell
<pre>lst = [2,3,5,7,11]  int total = 0; for ( int i = 0; i &lt; lst.length; i++) {     total = total + 3 * lst[i]; }  print total;</pre>	<pre>let lst = [2,3,5,7,11]  let total = sum (map (3*) lst)  map :: (Integer -&gt; Integer) -&gt; [Integer] -&gt; [Integer]  sum :: [Integer] -&gt; Integer</pre>

# Declarations and Variables

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- Get in the mode

# Basic Types

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- Int :  $+/- 2^n$  (Calculate n as following)

```
(minBound :: Int, maxBound :: Int)
```

- Integer: limited by your machine memory.
- Float, Double: real numbers.
- Bool: Booleans.
- Char: Unicode Characters.
- String

# GHCI Tips

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- `:load` or `:l` is used to load `.hs` file.
- `:reload` or `:r` is used to reload `.hs` file
- `:type` or `:t` is used to ask for expression type
- `:?` Is used to show help (show available commands)

# Arithmetic

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```
ex01 = 3 + 2
ex02 = 19 - 27
ex03 = 2.35 * 8.6
ex04 = 8.7 / 3.1
ex05 = mod 19 3
ex06 = 19 `mod` 3
ex07 = 7 ^ 222
ex08 = (-3) * (-7)
```

Grave Accent

□ Note: mod operation

□ Note: negative numbers



# Arithmetic

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```
i = 30 :: Int
n = 10 :: Integer

-- i+n gives error
```

- Casting must be explicit
  - fromIntegral : integer to all
  - Round, floor, ceiling
  - Use (div) instead of (/) with integers

# Logic

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```
ex11 = True && False
ex12 = not (False || True)

ex13 = ('a' == 'a')
ex14 = (16 /= 3)
ex15 = (5 > 3) && ('p' <= 'q')
ex16 = "Haskell" > "C++"
```

- Comparisons: ( < , > , <= , >= , = , /= )
- Combine : ( || , && , not ( ) )

# Logic

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```
if b then t  
  else f
```

- Else is mandatory



# Function basic definition

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```
-- Compute the sum if the integers from 1 to n.  
mySum :: Integer -> Integer  
mySum 0 = 0  
mySum n = n + mySum (n - 1)
```

```
-- Pairs  
sumPair :: (Int, Int) -> Int  
sumPair (x,y) = x + y
```

```
-- Check even/odd numbers.  
evenOdd :: Integer -> String  
evenOdd n  
  | n `mod` 2 == 0 = "Even"  
  | otherwise     = "Odd"
```

# Using function

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- Functions has the highest priority.

```
sum :: Int -> Int -> Int -> Int
sum x y z = x + y + z
```

- ▣ `sum 5 n+1 3` parse as `(sum 5 n) + (1 3)`
- ▣ If you want to pass `n+1` as argument , write
  - `sum 5 (n+1) 3`

# Lists

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- $a = 1 : []$
- $b = 3 : (1 : [])$
- $c = [2,3,4] == 2 : 3 : 4 : []$

# Function on lists

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```
listlen :: [Int] -> Int
```

```
listlen [] = 0
```

```
listlen (h:t) = 1 + listlen t -- note how we separate head from list
```

- We can replace h with \_

# Useful links

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- [Haskell Portal](http://www.haskell.org/haskellwiki/Haskell)

<http://www.haskell.org/haskellwiki/Haskell>

- [Haskell Platform](http://www.haskell.org/platform/)

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